

**Main section** – includes foals with both parents in the main section and animals with full pedigree (i.e. sire and dam) from the following breeds Shetland, Falabella, British Miniature Horse or Pony, the American miniature horse, Dutch Miniature, Spotted Horse and Pony Society and horses or ponies registered in the International Miniature Horse and Ponies Society. Animals from these breeds must comply with height requirements.

<p><b>Class 1</b> Stallions, mares, geldings Measure 34" and under at 3 years of age. Stallions must also pass vet checks</p>
<p><b>Class 2</b> Stallions, mares, geldings Measure more than 34" but under 38" at 3 years of age Stallions must also pass vet checks</p>
<p><b>Class 3</b> Unmeasured foals with both parents in the main section (Class 1, 2 or 3) Stallions that fail vet checks</p>

**Supplementary section** – includes animals with no or partial pedigree (one sire or dam recorded). Animals must also comply with height requirement. This section can also include animals with full pedigree information that measure over 38" but under 42".

<p><b>Class 1</b> Stallions, mares, geldings Measure 34" and under at 3 years of age. Stallions must also pass vet checks</p>
<p><b>Class 2</b> Stallions, mares, geldings Measure more than 34" but under 38" at 3 years of age Stallions must also pass vet checks</p>
<p><b>Class 3</b> Stallions, mares and geldings that measure up to 42" at 3 years of age, also includes foals with one parent in main section or one or both parents in supplementary</p>

**Grading up** – Animals with both parent recorded (i.e. both parents supplementary, or one parent supplementary and one parent main section) are registered as Class 3 in the supplementary section at birth, but are eligible for registration in Class 1 or 2 of the main section of the studbook if they meet the relevant measurement criteria at 3 years of age. Stallions must also pass the veterinary checks. If they do not meet these criteria they will remain in Section 3 of the Supplementary section.